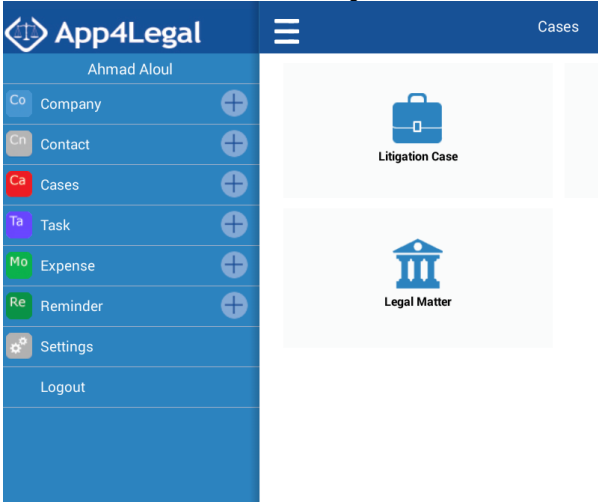


App4Legal Mobile App-Reminders

- [List/View Reminders](#)
 - [Add a Reminder](#)
 - [Edit a Reminder](#)

List/View Reminders

Reminders are accessible via the sliding menu on the left of the screen:



Click on Reminder in order to view the List. The List shows the User to Reminder and the Description under. By default, the Reminders are shown for the logged in user.

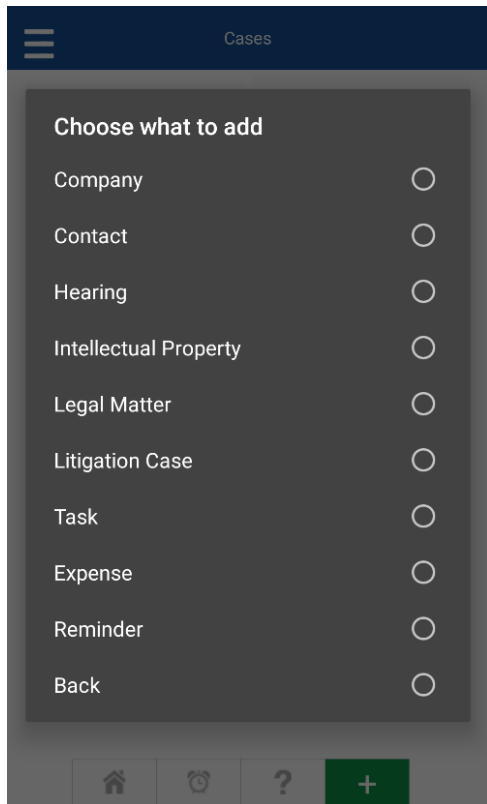
Also, Reminders can be accessed from the bell-like shape at the bottom bar of the screen.

Add a Reminder

The User can add a Reminder using the plus sign in the sliding menu.



Or, from the green quick add plus sign at the bottom of the screen.
If the user is at the homepage, the app will prompt a list of objects to be added:



If the user is at the Reminders list, the Reminder Add form will automatically open after pressing the plus sign.

The user can add a Reminder by using the Plus sign in the bottom of the screen. The below screen will appear.

A screenshot of the "Add Reminder" form in a mobile application. The form is displayed on a white background with a dark blue header containing a hamburger menu icon, the text "Add Reminder", and a "Back" button. The form fields are as follows: "Reminder Type*" is a dropdown menu with "Hearing" selected; "Remind on*" is a date and time picker showing "2016-03-28 07:00"; "User To Remind*" is a text input field with "User To Remind" and a blue "Add Me" link below it; "Summary*" is a larger text input field with "Summary" entered; "Related Contact", "Related Company", "Related Case", and "Related Task" are each followed by a text input field with their respective labels. At the bottom of the form is a blue "SAVE" button. The bottom navigation bar is visible at the very bottom, showing the same icons as the first screenshot, with the plus sign icon highlighted in green.

Edit a Reminder

Once the user clicks on a Reminder, it will open so that the user can view/edit the details. In case the user just viewed the Reminder, navigation away back to the grid can be done through the back button on the top left of the screen.

[Back to Top](#)